



## University of Okoboji Winter Games 2020 Human Foosball Tournament

**Location:** Arnolds Park Amusement Park

**Time:** Tournament begins at 9:00AM

**Entry Fee:** \$60 per team, NON-REFUNDABLE

**Awards:** Trophies for 1<sup>st</sup> and 2<sup>nd</sup> place teams

**Team Name** \_\_\_\_\_ **Team Captain** \_\_\_\_\_

**Phone #** \_\_\_\_\_ **Email** \_\_\_\_\_

**Address** \_\_\_\_\_ **City** \_\_\_\_\_ **State** \_\_\_\_\_ **Zip** \_\_\_\_\_

*I understand that I will be participating in the above event at my own risk and that the Iowa Great Lakes Area Chamber of Commerce, Historic Arnolds Park Inc., and their representatives are not responsible for any accident or injury incurred while participating in the University of Okoboji Winter Games Human Foosball Tournament.*

**Team Members: Must have 6 players per team.** *(Please have each read & sign the registration form)*

1. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

2. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

3. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

4. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

5. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

6. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

7. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

8. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

9. Name \_\_\_\_\_ Phone # \_\_\_\_\_ Signature \_\_\_\_\_

**Please complete and mail both form and \$60 payment by January 19, 2020 to:**

IGL Chamber – Human Foosball Tournament  
PO Box 9, Arnolds Park, IA 51331

For more information or questions, contact Marshal Doeden at Historic Arnolds Park Inc.  
at 712-332-6521 or marshall@arnoldspark.com  
Winter Games Questions: Kiley Zankowski 712-332-2107, kiley@okobojichamber.com

### **Rules & Information:**

Referee has the final say. Referee's rulings/judgements are final.

Teams are required to have at least 6 Players per team - 1 Goalie, 3 Mid-field, 2 Forwards

Teams will compete in a double elimination tournament with each game being played for 20 minutes. The first team to score 10 points wins!

Both hands must remain on the bar at all times – If you let go, it's a foul.

No hanging on the bar. You cannot lower your chin below the height of the bar. Chin below the bar is considered a foul.

Keep ball low at all times. Anything above the shoulders is an automatic foul (accident or on purpose). If ball is kicked and hits the side and goes above shoulder height it's considered a foul (Yes, that means you can commit one on yourself).

Reset or Ball out of Play - Bars must be reset to the opposite side of the Ref. The Ref will then put ball back into play.

Chicken Wings are allowed - hands just have to stay on the bar at all times.

Continuous play – If referee determines team is stalling, you will be penalized team foul.

Penalty Kicks, individual has 15 seconds to kick while the rest of the team is frozen.

- Fouls 1-2 – Goalie is the “Kicker”
- Fouls 3-5 – Mid Fielder is the “Kicker”
- Fouls 6+ – Forward is the “Kicker”